

First name/ Surname	Konstantia Koulidou
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E-mail	kkoulidou@gmail.com
Nationality	Greek
Date of birth	07.11.1986
Gender	Female

Juli 2011-August 2011

- Occupation: Creative task manager working with children and adults
 - Name of employer : Aristotle University of Thessaloniki , Chalkidiki, GR
- February 2011- April 2011
- Occupation: local supervisor , organizing a team, collecting and processing data for the Census of Population in Greece
 - Name of employer : Hellenic Statistical Authority (EL.STAT.)
- August-October 2010
- Occupation: part of a design team in a internship position
 - Name of employer : studio elf-office for architecture and design, Herdweg 20, D 70174 Stuttgart, Germany
- November 2004-July 2005
- Occupation: Customer service, information Center
 - Name of employer : National Telecommunication Company of Greece (O.T.E. S.A.), 38-40 Ermou St., GR-54623

Undergraduate studies

August 2012 - now MSc in Information Technology - Product Design
University of Southern Denmark, Sønderborg, Faculty of Engineering

Juni 2012 Hand-made Jewellery designer
MOKUME – Silversmithing and Jewellery design School, Thessaloniki, Greece
Design Modules : Jewellery Design , Freehand design, Workshop Techniques

March 2011 Diploma of the Department of Architecture Engineering
Aristotle University of Thessaloniki , School of Engineering, Faculty of Architecture GR-54124
Grade : “Excellent” 8.97/10 , ranking out 3rd out of 54th

Final research project: «Berlin Siedlungen» (1918-1932), Visions of Bruno Taut

Diploma thesis: «Cracking the built», reconstructing and reviving a part of the old city of Ioannina, cracking the already built and recreating an urban space for new use.

LLP/Erasmus March 2008- August 2008

University of Aachen (RWTH), Faculty of Architecture, Schinkelstrasse 1, D-52062, Aachen, Germany

Participation in the following courses : Lehrstuhl für Landschaftsarchitektur: HO5-Sprudelnde Vielfalt in Aachen, Lehrstuhl für Plastik: Metallgestaltung für Architekten, Lehrstuhl für Bildnerische: Jäger und Sammler

Apolyterium July 2004

1st General Highschool of Sykies, GR-56625, Thessaloniki, Greece, Certificate General Highschool of Sykies Grade : "Excellent" 19.6/20
Direction : Technical sciences (specializing in physics, mathematics, computer programming, management)

Workshop experience

Dates 4-17 July 2011

Universitat Politècnica de Catalunya, Barcelona

- SMANFUL - "Suburban Mobility, Architecture and New Forms of Urban Life", intensive project workshop where Cooperative Learning (CL) and Project Based Learning (PBL) techniques carried out through international working teams, awarded the 3rd prize

Dates 12-18 December 2011

ECOWEEK 2011, Athens, Greece

- Urban Communities + Green Architecture, International Conference & Workshop for Architecture and Design

The workshop focused on the production of a cellular structure made of series of repeated structural units. The research included studies using 2D and 3D modelling, analysis and fabrication.

Personal skills

Languages

- **English**
Degree: Certificate of Proficiency, University of Michigan, IELTS (7,5)
- **German**
Degree: Zertifikat Deutsch B2 Grade "gut" (87,5/100)

Social skills and competences

- Good ability to adapt to multicultural environments due to my 9 months-long residence abroad. Spirit of cooperation and reconcilability gained through the completion of a great number of team-based projects. Trained to work in multidisciplinary teams for the development of successful projects.

Organisational skills and competences

- Responsibility and effectiveness due to tasks undertaken at the technical company I was employed. Programming and proper organization of the given time and projects.

Computer skills and competences

- Good knowledge of: AutoCAD 2D, Adobe Photoshop, Illustrator, Indesign, Rhinoceros,
Familiar with: Grasshopper, 3ds Max, Arduino

Design methods and techniques

- Aesthetic approaches to materials in traditional and contemporary forms. Modelling and freehand drawing as means of initiating ideas. Familiarized with design methods such as Participatory Design, User-centred design, video.